SHUTIANYI LI

CHARACTER DESIGNER

LOS ANGELES, CA

CONTACT

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EXPERIENCE

- Artist, *USC Viterbi Magazine*   Sept 2020-Present
  - Illustrate for technical engineering articles. Research for references images to provide the most accurate portrayal of the topic

- Character designer, *"Moose Duck"*   Jan 2020-Sept 2020
  - Freelanced remotely for a children's book promoting inclusion among children. Designed all characters and created turnarounds.

- Character designer, *Cataclysm*   Sept 2019-Dec 2019
  - Designed the main character and created model pack for a student game project.

EDUCATION

- University of Southern California   Expected May 2021
  - BA, Animation and Digital Arts

ORGANIZATIONS

- Daily Trojan   January 2019-May 2019
  - Art Director at the university newspaper. Oversee the production of 13 illustrators on a daily basis.

SKILLS/LANGUAGES

- Skills
  - Adobe Photoshop, Adobe After Effects, Adobe Premiere, Adobe Illustrator, TV Paint, Maya, Procreate, Gmail Suite, Microsoft Suite, Strong Draftsmanship, Painting

- Languages
  - English (Fluent), Chinese (Fluent), Italian (Intermediate)